

Sinon JS

- <https://semaphoreci.com/community/tutorials/best-practices-for-spies-stubs-and-mocks-in-sinon-js>
- <https://codeutopia.net/blog/2016/05/23/sinon-js-quick-tip-how-to-stubmock-complex-objects-such-as-dom-objects/>

Spy

Check if a method is called

```
const spy = sinon.spy(object, 'method')
...
spy.restore() // remove spy
expect(spy.callCount).to.be.eql(n) // check if the method is call n times
```

From:

<https://wiki.questwork.com/> - Questwork's Wiki

Permanent link:

<https://wiki.questwork.com/doku.php?id=development:testing:sinonjs:start&rev=1547354212>

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