

Setting Up Flutter Develop Machine

Setting up

[Visual Studio Code setup](#)

[Git](#)

[Flutter](#)

[Android studio](#)

[xcode](#)

Building the app

- Get the correct branch from SmartGit (you may create a new branch from here)
- Download the corresponding Google Play upload key from [Android App Keystore](#)
- Place the .jks in a folder such as '~/keystore/'
- Create a file in project folder/android/ called key.properties and write in the file

```
storePassword=<password>
keyPassword=<password>
keyAlias=key
storeFile=<file path to .jks file>
```

- In Visual Studio Code, choose the device you will run the code and start debugging by pressing Run > Start Debugging or pressing F5

Possible Problems and Issues

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