

# Common Development tools

<http://www.tutorialspoint.com/index.htm>

## All developer



Install all applications and customise them as instructed.

- [Visual Studio Code](#)
  - [VSCode Customization](#)
- [Postman](#)
- [Git](#), Git main program (Windows Only)
  - Mac OS has Git pre-installed, no need to install
- Google Chrome browser
- [Microsoft Teams](#), login using company email account
- WeChat desktop app
  - Mac via App Store
- WhatsApp desktop app (only for Hong Kong staff)
  - Mac via App Store
- [Homebrew](#) (Mac Only)

## Mobile App

- WeChat
- Microsoft Authenticator (for 2-factor authentication)
- Microsoft Outlook or Web Outlook
  - use company email to login
- Microsoft OneDrive
  - use company email to login
- Microsoft Teams

## Web developer (frontend/ Backend/ QA/Web Designer)

- Node.js, install via NVM
  - if you have already installed node.js via the official installer, you will need to uninstall it and delete the folder "c:\program files\nodejs" before you run the NVM installer
  - NVM (MacOS), <https://github.com/nvm-sh/nvm>
  - NVM for Windows, <https://github.com/nvm-sh/nvm>
- use npm global install the following package
  - [pnpm](#): `npm install -g pnpm@7`
  - [gulp-cli](#): `npm install -g gulp-cli`
- Google Chrome Browser
  - Vue.js devtools

<https://chrome.google.com/webstore/detail/vuejs-devtools/nhdogjmejiglipccpnnanhbledajbpd>

- MongoDB (no need for Web Designer)
  - Mac via Homebrew, see [this](#)
- [Mongo Compass](#)

## Flutter developer

- [set up a Flutter development machine](#)



You need to setup the Android Studio but we will use VS Code for the development tool.

- Android Studio
  - Dart plugin
  - Flutter plugin



On Mac, if install Android Studio 4.1, may need to create a symbolic link so that 'flutter doctor' could check the Dart and Flutter plugins correctly.

```
$ ln -s ~/Library/Application \Support/Google/AndroidStudio4.1/plugins  
~/Library/Application \Support/AndroidStudio4.1
```

- Xcode (via App Store) Mac only
  - Xcode Command Line Tools (after install Xcode, run this command via terminal 'xcode-select -install')
  - [CocoaPods \(Library manage tools\)](#)

## Web Designer

- Apache 2.4 or up
- MySQL 8 or up
- PHP 7.3 or up
- WordPress 6 or up

## Designer

- AI
- Photoshop
- Google Chrome

## QA

- [k6](#)
- [Postman-to-k6](#): `npm install -g @apideck/postman-to-k6`
- [Using k6.script](#)
- [mobile testing environment setup](#)

## .NET developer

- Visual Studio 2022 (v17.2.6)
  - .NET 6 SDK and Runtime (included in Visual Studio 17.2.6)
- Swagger
- Entity Framework
- Json.NET - Newtonsoft

## Deployment Tools

- [Azure-Cli](#)
- [Docker](#)

## Install an App with specific version via Homebrew 使用 Mac OS only

```
$ brew tap homebrew/versions
```

Then search for your desired package:

```
$ brew search mongoldb
```

This might give you the follow results:

```
homebrew/versions/mongodb24
homebrew/versions/mongodb26
mongodb
```

And then install the desired version:

```
$ brew install homebrew/versions/mongodb26
```

## Miscellaneous software

- [Online Sprite Creator](#)

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